

YOUR FUTURE

RINGLING COLLEGE OF ART + DESIGN



**TURN YOUR
DREAMS INTO**

REALITY

We don't just provide our students with the very best education we can. We also work hard to make sure they're prepared for the creative industries and artistic communities they aspire to join.

On your first day on campus, you'll begin preparing for your future career. Our elite faculty and staff will help you build a professional portfolio, encouraging you to take risks while familiarizing you with the most advanced art and design technology around.

All that hard work? It pays off. Turn the page to read real stories of real graduates working at real companies and making a real difference. We talk a lot about the incredible things our students do. [Here's the proof.](#)

CREATIVE ECONOMY

THERE'S SIMPLY NEVER BEEN A BETTER TIME TO BE A CREATIVE!

Today's booming creative economy is changing lives—rewriting tried and true ideas about where people live and work and what they value most. Don't take our word for it. Many leading economists now say that new ideas, rather than technology or natural resources, will be the true source of economic success in the coming decades.



72% of business leaders say that creativity is the number one skill they are seeking when hiring.



Creative goods and services contributed over \$730 billion to the U.S. economy—up 32% in the past 15 years.



1.41 million are employed in the Creative Writing field in the U.S., and the industry is growing by 2.5% annually.

Creative industries are growing at an annual rate of almost 5%—more than twice the rate of growth for the U.S.

The visual arts generated \$391 billion in global revenues in 2017.

4.8 million Americans are employed in the arts and cultural sector.

SOURCES: AMERICANS FOR THE ARTS, BUREAU OF LABOR STATISTICS, DATA USA, WORLD ECONOMIC FORUM



The U.S. employs nearly 733,000 designers.

The film and cinematography industry employs 1.91 million people in the U.S., and is growing 5% yearly.

Demand for video games, special effects, and motion design will increase job growth by 8%, higher than that of the national average.

The U.S. media and entertainment market represents a third of the global industry, and is expected to reach \$804 billion by 2021.



The global video game industry has increased 400% in eight years.

RINGLING CRUSHING IT!

WE'RE NOT TRYING
TO BRAG BUT...



**Named one
of the Top 6
Art Schools
in the U.S.**

ADVISORY HQ

**Most Wired
Campus in
America.**

U.S. NEWS &
WORLD REPORT



**2017 Gold Student
Academy Award for
"IN A HEARTBEAT."**



**Motion Design
students win Grand
Prize Adobe Design
Achievement
Award.**



**17 alumni worked on 2018
Oscar-winning film COCO.**

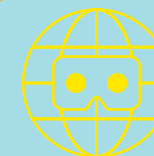
**Only art college
in the top 10% for
game design
in the U.S.**

ANIMATION
CAREER REVIEW

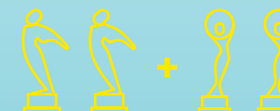
**The Society of Illustrators has
accepted more work into its
Annual Student Competitions
from Ringling College than
from any other College.**

**ILLUSTRATION
ranked TOP
PROGRAM in the
U.S.**

THE ART
CAREER PROJECT



**Only Virtual Reality
Development BFA
offered in any Art and
Design College.**



**All Ringling Television
Network won 2 Telly Awards
and 2 Communicator Awards.**



**One of the
Top 20 Film
Schools in
the U.S.**

THE HOLLYWOOD
REPORTER

**#1 animation
school in North
America.**

3D WORLD
MAGAZINE

**Motion Design
students and alumni
win multiple awards
at SXSW.**

Top Design School.

GRAPHIC DESIGN USA

YOUR JOB IS OUR JOB.

Career Services

The Career Services staff is passionate about the students and does a terrific job of matching the students with potential employers.

Marc Millspaugh . VICE PRESIDENT, HASBRO

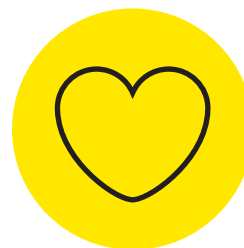
Ringling College's Career Services department has one mission: To get you hired. We work with our students from day one to help them develop career plans that match their ambitions, then partner with them throughout their Ringling career to make sure they stay on track.

We have over 7,500 registered employers who share job opportunities through our office, and we bring over 90 of the world's top companies to campus for recruiting visits and portfolio reviews. We connect our students with dynamite internships, sharpen their résumés, improve their interview skills, and do whatever it takes to get you where you want to be. That's our job, and our promise to you.



We Bring the Art and Design Industry to You.

Every year, Ringling College hosts more than 90 recruiters from the world's top creative businesses. Score an interview or have your portfolio reviewed by the best and the brightest.



We're Yours, for Life.

Our commitment to helping our students achieve their dreams doesn't end when they graduate. We're here for them always, whether they just got their first gig or they've been working in the real world for decades. You can always access our job postings, showcase your portfolio through the College Central Network and turn to us for career counseling. Even after you've moved away from Ringling's campus, we'll be here. Forever.

How We Can Help You:



JOB AND INTERNSHIP SEARCHES

**PORTFOLIO PREPARATION
AND REVIEWS**

INDUSTRY PRESENTATIONS

NETWORKING

INTERVIEW PREP



HELP STARTING A BUSINESS

GRAD SCHOOL APPLICATIONS

NEGOTIATING

**COVER LETTER AND
RÉSUMÉ WRITING**

STUDYING ABROAD

HOW WE HELP YOU SUCCEED.

Real + Ready

Ringling College students don't wait until after graduation to enter the real world. From the moment they step onto campus, they're presented with many exciting opportunities to sharpen their professional skills. Students tackle actual client projects during their coursework, working with fellow classmates, professors, and professionals to design and pitch creative work. And outside the classroom, the College offers a bevy of internships and job opportunities that put our students' skills to the test.

Don't wait till after graduation to get your foot in the door. Do it now.

Career Services Internships

Every year, nearly 100 top creative businesses visit the campus to deliver presentations, meet emerging talent, review portfolios, and offer internships. Recruiters from companies like Disney, Google, Hallmark, Hasbro, Pixar, and Wieden+Kennedy are frequently at the College, scouting out the next generation of creative talent. And the Ringling Career Services department helps to make sure our students are ready for the big leagues.

The Collaboratory*

Students have the opportunity to work on highly-specialized projects for some of the most creative companies in the world. They work with faculty and design industry leaders on projects that help build their portfolios and let them network with influential pros.

*The Collaboratory is an initiative developed by Ringling College in partnership with The Patterson Foundation that provides creative, experiential learning opportunities to all its students.

The Ringling College Studio Labs

Working with film industry leaders like Kevin Smith, Aubrey Plaza, and Ethan Hawke, The Ringling College Studio Labs bring unparalleled hands-on filmmaking experience and networking opportunities to our students. Founded in partnership with Semkhor Productions, students forge lifelong connections with entertainment heavyweights and gain unbeatable behind-the-scenes experience.

The Design Center

Students get the chance to work on real projects from start to finish, brainstorming ideas, strategizing, managing budgets, and learning the details of planning and production. The Design Center creates award-winning projects each year, from posters, and brand identities to the college recruitment materials. (They even made this book. Yes, the one you're holding in your hands right now!)

ART Network

How many schools have their own TV network? Ringling College does: The ART (All Ringling Television) Network provides students with the chance to work in the fast-paced world of video. Students produce news stories, commercials, promotional clips, public service announcements, and more, working both behind the camera and as featured stars.

Academic Department Projects

Embedded directly into the curriculum of our majors are a myriad of opportunities to work directly on client projects that hone studio skills and critical soft skills, such as problem solving, communication, and storytelling. Courses may bring in an outside client for a short project or revolve completely around an internship opportunity. Either way, students are presented with various levels of actual client work that broaden their capabilities—and their portfolios.

Service Learning and Volunteerism

We encourage students to participate in unique social change projects and interactions with the community to become more socially responsible, gain a sense of belonging, meet other volunteers with similar values and interests, learn leadership skills, embrace diversity, and gain valuable perspective.





"When we see the Ringling degree attached to a candidate we immediately take notice."

RECRUITER



"The level of programs and quality of Ringling's facilities are outstanding, and every art and design student should be so lucky to graduate from this amazing school."

Leigh Cifone . ASSOCIATE MANAGER, PLANNING & RESOURCES



"The students are awesome and the work is great."

Emily Gabrian . SENIOR RECRUITER



As the force behind beloved games and toys like Monopoly, Play-Doh, Transformers, and Nerf, Hasbro is a household name, with an inescapable influence over how American kids grow up. The company is also one of Ringling College's most prolific recruiters. The company first came to Ringling College in 2010, and in the short time since, dozens of Ringling graduates have gone on to work there, earning praise for their dedication and skill.

"When she heard I made toys, my niece asked if I was one of Santa's elves. I love my job."



Andrea Ehret



Alli Norman



Ben Taylor



The name Disney is legendary, with almost a century's worth of animation and entertainment that has inspired children and adults alike. The company has been recruiting Ringling College students for two decades, and Ringling graduates make up a sizable portion of Disney's staff. Our alumni find themselves working in hundreds of different roles at Disney, delving into everything from architecture and theme park design to special effects and computer animation.

“
Having the opportunity to be a part of a world as immersive as my own imagination is a fantasy that I could only have dreamed of.
”



Janice Rosenthal



Jessica Marinello



Jason Figlio

sony pictures
imageworks

“Ringling's quality of work and the conceptual development behind it is at a very high professional level. The genuine passion for creativity here is at a higher level than any other school that we recruit from.”

Ken Maruyama . EXECUTIVE DIRECTOR



“Our relationship with the school consistently yields great talent for Hallmark's internships and full-time hires. Ringling is one of our very few go-to schools for college recruiting.”

Amy Kligman . CREATIVE STRATEGIST

PASSION®

“Everyone was incredibly passionate and well spoken. Great energy. I wish we could hire them all!”

Shannon Lewis . PRODUCER

Wieden
Kennedy⁺

***"Ringling instills
an incredible work ethic
in their students and does a
great job preparing them for
the real world."***

Lis Moran . STUDIO MANAGER

JIBJAB[®]

***"We are thoroughly impressed
with the level of professionalism
and collaborative spirit these recent
graduates possess. Ringling is clearly
doing something right."***

Jawsh Smyth . ART DIRECTOR, HEAD OF DESIGN

**BLNTO
BOX**

***"Ringling College's
commitment to their
students' creative work
and career preparation is
unparalleled."***

Sidney Clifton . DIRECTOR OF RECRUITMENT

xx
xx
P I X A R

For over a decade, Pixar has visited the Ringling College campus to interview students each year. Pixar representatives participate in class critiques and provide special exclusive screenings of some of the company's most iconic films. The company's recruiters say that the Ringling campus possesses a special energy they find nowhere else. Twenty-four Ringling alumni now work at Pixar.

“
***Pixar has been a wonderfully
challenging playground. I wake
up every day excited to go to work.***
”



ANIMATOR

Mike Bidinger



STORY ARTIST

Michael Yates



STORY ARTIST

Adam Campbell

Google

Ringling graduates fit right in at Google, an iconic technology brand that hires smart and determined workers that hail from all walks of life and speak dozens of languages. The company is always a step ahead of everyone else and is searching for candidates who love big challenges and are willing to embrace change—characteristics Ringling students are known for.

I never know what my next project with Google's Creative Lab will be, but I know that I have the opportunity to affect people's lives and change the world.



Edyta Jaworek



Andrew Schoneweis



Sharon Harris

NO LIMITS.

With a degree from Ringling College of Art and Design, you can do anything. In today's world, everyone from grassroots nonprofits to international manufacturers are looking to hire art and design professionals because they know how to tell stories with powerful images that captivate and inspire. At Ringling College, you'll learn the essentials of the craft you've chosen, but you'll also learn the bigger picture: the way your work fits into the world at large. You'll leave college with both marketable skills and a deep understanding of the world you're entering—a combination that makes our graduates irresistible to recruiters.

Look inside for just some of the career opportunities available to you with a Ringling degree!





BUSINESS OF ART & DESIGN

Account Manager
Account Planner
Advertising Strategist
Art Buyer/Appraiser
Art Center Director
Art Director
Art Educator
Artist Representative/Agent
Arts Administrator
Arts Council Director
Brand Manager
Brand Strategist
Business Analyst
Business Developer
Business Owner
Campaign Strategist
Communications Director
Consumer Insights Manager
Corporate Design Manager
Creative Assets Manager
Creative Coordinator
Creative Director
Creative Marketing Strategist
Creative Services Director
Design Manager
Design Studio Owner
Digital Campaign Strategist
Director – Media Services
Events Planner
Events Strategist
Film Production Manager
Gallery Owner/Director
Grant Writer
Global Advertising Manager
Interactive Creative Director
Marketing Analyst
Marketing Consultant
Media Consultant
Media Director
Media Planner/Buyer
Media Research Analyst
Media Supervisor
Online Strategy Specialist
Production Manager
Project Manager
Social Media Advertising
Strategic Expert
Website Consultant

COMPUTER ANIMATION

2D Artist – Animation Studio
2D Production Manager
3D Character Sculptor
3D Lighting Director
3D Production Manager
Animation Character Artist
Animator/3D Generalist

Art Educator
Background Artist
Breakdown Artist
Broadcast Designer
CG Programmer
CG Supervisor
Character Animator
Character Designer
Character Modeler
Character Rigging Artist
Character Technical Director
Creature Technical Director
Digital Fusion Composer
Dynamics Scripter
Effects Animator
Environment Designer
Facial & Lip Sync Animator
Feature Production Assistant
Graphic Production
In-Between Artist
Interaction Designer
Interaction Art Director
Key Frame Animator
Lead Artist
Lead Designer – Production
Lighting Apprentice
Lighting Compositor
Lighting Specialist
Lighting Technical Director
Live-Action Animator
Location Designer
Maya Generalist
Mobile Graphics Animator
Morphing Artist – Film
Motion Capture Artist
Motion Graphics Animator
Orthographic Designer
Painter – Animation Digital
Post Production Designer
Previsualization Artist
Product Launch Director
Production Coordinator
Production Rendering
Prop Designer – Animation
Render Pipeline Artist
Render Pipeline Coordinator
Renderer
Rigging Artist
Senior Design Manager
Set Designer
Shading Artist
Site Content Developer
Storyboard Artist
Technical Animator
Technical Director
Texture Artist
Texture Map Painter
Title Animator
Tracker
VFX Supervisor
Visual Development Artist

CREATIVE WRITING

Author
Acquisitions Editor
Advertising Writer
Assistant Copywriter
Biographer
Blogger
Book Critic
Book Publisher
Columnist
Comic Book Writer
Communications Professor
Copy Editor
Copywriter
Creative Writing Professor
Creativity Coach
Critic
Editor
Fact Checker
Fiction Writer
Freelance Writer
Ghostwriter
Grant Writer
Graphic Novelist
Greeting Card Writer
Humorist
Journalist
Legacy Writer
Lyricist
Medical Writer
Playwright
Poet
Proofreader
Public Relations Executive
Publicist
Reporter
Researcher
Screenplay Writer
Script Supervisor
Short Story Writer
Songwriter
Speechwriter
Story Editor
Teacher
Technical Writer
Travel Writer
TV Writer
Video Game Writer
Writing Coach

ENTERTAINMENT DESIGN

Attractions Designer
Branded Entertainment Designer
Creative Services Manager
Creative Director
Customer Experience Designer
Graphics Implementation Designer

Engagement Content Creator
Exhibit Fabricator
Exhibit Designer
Exhibit Content Developer
Experience Design Manager
Hospitality Designer
In-Show Graphics Designer
Interactive/Digital Project Manager
Museum Exhibit Designer
Planning Specialist
Production Show Set Designer
Project Manager
Show Designer
Show Set Lead/Architectural Designer
Sets & Scenic Designer
Signage Designer
Technical Director
Technical Designer
Technology Coordinator
Themed Entertainment Creator
Visualization Designer

FILM

Assistant Camera Operator
Art Director – Feature Films
Assistant Director
Assistant Editor
Assistant Producer
Audio Engineer
Best Boy
Boom Operator
Camera Operator
Casting Director
Chief Lighting Technician
Cinematographer
Concept Artist
Costume Designer
Costume Illustrator
Colorist
Construction Coordinator
Dialogue Editor
Digital Color Specialist
Digital Compositor
Digital Recording Director
Digital Scanning Director
Director of Photography
Electrician
Executive Producer
Field Supervisor
Film Editor
Film Educator
Film Promoter
Foley Artist
Foreign Film Promoter

Global Film Strategist
Graphic Designer – Films
Grip
Illustrator – Films
Interactive Art Director
Lighting Designer
Lighting Technician
Location Manager
Location Scout
Makeup Artist
Makeup Department Head
Media Director
Media Planner/Buyer
Motion Graphics Designer
Music Editor
Producer
Production Assistant
Production Manager
Props Production Designer
Scoring Crew
Screenwriter
Script Supervisor
Set Designer
Set Lighting Technician
Sound Re-Recording Mixer
Steadicam Operator
Storyboard Artist
Title Designer
Utility Sound

FINE ARTS

Archive Manager
Art Appraiser
Art Association Director
Art Broker
Art Critic
Art Dealer
Art Educator
Art Historian
Art Investment Advisor
Art Preservationist
Art Conservationist
Art Restorer
Art Sales Associate
Art Therapist
Art Writer
Artist
Artist Representative
Arts & Culture Program Director
Arts Festival Director
Arts Grant Writer
Ceramist
Collection Care Specialist
Computer Artist
Costume Designer
Digital Printmaker
Director of Public Art
District Arts Consultant
Exhibition Designer

Gallery Assistant
Gallery Cataloguer
Gallery Manager
Gallery Owner/Director
Holography Artist
Installation Artist
Mask Artist – Film
Mixed Media Artist
Muralist
Museum Curator
Museum Manager
Painter/Fine Artist
Portrait Artist
Printmaker
Programs Administrator
Scenic Artist
Sculptor
Set Designer
Sketch Artist
Studio Manager/Principal
Surface Artist
Textile Artist
Video Artist/Designer

GAME ART

2D Pixel Artist – Games
3D Artist – Mobile Games
3D Character Sculptor
3D Lighting Director
3D Production Manager
Animation Programmer
Animator
Art Director
Art Educator
Building Artist
Character Modeler
Character Rigging Artist
Character Setup Artist
Character Texture Artist
Cinematic Animator
Cinematic Artist
Computer Graphic Artist
Concept Artist
Content Designer
Creative Services Director
Environment Artist
FX Artist
Game Designer
Game Strategy Specialist
Game Systems Designer
Global Marketing Strategist
Lead Artist
Lead Building Artist
Level Art Director
Level Designer
Lighting Compositor
Lighting Specialist
Lighting Technical Director
Line Producer
Live-Action Animator

Maya Animator
Mission Designer
Modeler
Morphing Artist
Online Gaming Strategist
Rigger
Set Designer
Shading Artist
Sketch Artist
Sports Game Designer
Storyboard Artist
Technical Animator
Technical Artist
Technical Director
Technical Lighting Director
Texture Artist
Texture Coordinator
Texture Map Painter
Texture Painter
Vehicle Artist
Visual Development Artist
Visual Effects Artist

GRAPHIC DESIGN

App Designer
Art Director
Art Educator
Automotive Graphic Artist
Book Designer/Interactive
Brand Consultant
Brand Development Designer
Campaign Project Strategist
Catalog Designer
Computer Production Artist
Conceptual Designer
Corporate Marketing Designer
Creative Director
Creative Imaging Coordinator
Creative Marketing Director
Creative Services Manager
Communications Director
Design Director – Print Media
Designer Manager
Digital Image Artist
Digital Production Artist
Direct Marketing Designer
Editorial Designer
Electronic Production Artist
Environmental Designer
Executive Web Producer
Exhibit Planner/Designer
Experience Design Strategist
Freelance Event Designer
Global Brand Manager
Graph Generation Specialist
Graphic Designer
Graphics Marketing Director
Image Design Director
Information Designer
Interactive Production Artist

Interactive Creative Director
Interactive Media Designer
Lead Web Designer
Licensing Production Artist
Logo Designer
Map Designer (Cartographer)
Marketing Artist
Marketing Graphics Director
Marketing Specialist
Media Production Specialist
Mobile Application Designer
Mobile Web Designer
Motion Graphics Designer
Multimedia Art Director
Multimedia Services Manager
Online Experience Designer
Online Media Designer
Packaging Designer
Photo Art Director/Editor
Point of Purchase Designer
Pre-Press Graphic Designer
Presentation Artist
Print Media Design Director
Product Art Director
Product Designer/Illustrator
Production Manager
Production Specialist
Project Manager
Promotional Designer
Publications Director
Quality Control Artist
Signage Developer/Designer
Social Media Director
Sports Graphic Designer
Streaming Media Artist
Studio Production Manager
Studio Coordinator
Trade Show Booth Designer
Typeface/Font Designer
UI (User Interface) Designer
Video/Film Graphic Designer
Virtual Graphics Designer
Virtual Presentation Artist
Visual Identity Art Director
Wayfinding Designer
Website Art Director
Website Designer/Developer

ILLUSTRATION

2D Cartoon Illustrator
Advertising Comp Artist
Advertising Layout Artist
Animation/Illustration Artist
Architectural Illustrator
Art Director
Art Educator
Biomedical Illustrator
Book Cover Illustrator
Botanical Illustrator
Broadcast Illustrator

Character Artist
Character Sketcher
Children's Book Illustrator
Comic Book Illustrator
Conceptual Artist
Costume Designer
Costume Supervisor
Creative/Fashion Director
Digital Illustrator
E-Learning Designer
E-Greeting Card Illustrator
Editorial Cartoonist
Fabric Print Artist
Fashion Illustrator
Graphic Novel Artist/Writer
Greeting Card Illustrator
Home Textiles Designer
Iconographer (Symbols)
Imaging Specialist
Live Caricature Artist
Logo Designer
Magazine Illustrator
Map Illustrator
Marketing Artist
Medical Illustrator
Medical Products Illustrator
Muralist
Music Video Set Painter
Packaging Illustrator
Pattern Creation Designer
Point-of-Purchase Designer
Pop-Up Card/Book Designer
Portrait Artist
Previsualization Artist
Product Illustrator
Textbook Illustrator
Scientific Illustrator
Set Designer – Film & TV
Set Painter – Theater
Signage Developer/Designer
Surface Designer
Storyboard Sketch Artist
Tattoo Designer
Textile Painter

MOTION DESIGN

2D Animator
3D Animator
Art Director – Broadcast
Art Educator
Audio Visual Specialist
Broadcast Graphic Designer
Commercial Producer
Communications Strategist
Compositor
Content Creator
Creative Director
Design Director, Broadcast
Digital Product Designer
E-Learning Media Developer

Entrepreneur
Experience Designer
Experience Strategist
Film Titles Animator
Film Titles Designer
Film Sequence Specialist
Games Designer
Graphic Coordinator
Graphic Designer
Graphics Editor
Image Design Director
Implementation Design
Interface Designer
Interaction Designer
Interactive Art Director
Interactive Media Designer
Interactive Artist
Interactive Illustrator
Mobile App Developer
Mobile Web Designer
Mobile Graphics Animator
Motion Artist
Motion Graphics Designer
Multimedia Designer
On-Air Art Director
On-Air Motion Designer
Online Media Designer
Phone Screen Designer
Production Editor
Production Specialist
Senior Digital Designer
Special Effects Designer
Television Effects Creator
Title Sequence Designer
Touch Screen UX Designer
User Experience Lead
User Interface Designer
UX Manager
UX Motion Designer
UX Strategist
Video Compressionist
Videographer
Web Graphics Designer
Web Designer
Web Developer

PHOTOGRAPHY & IMAGING

Aerial Photographer
Architectural Photographer
Art Educator
Automotive Photographer
Blog Photographer
Broadcast Photojournalist
Catalog Photographer
Cinematographer
Color Corrector
Combat Photographer
Continuity Photographer
Cosmetic Retoucher
Creative Coordinator

Digital Asset Manager
Digital Image Archivist
Digital Image Retoucher
Digital Photo Lab Director
Director of Photography
Documentary Producer
Environmental Photographer
Event Photographer
Fashion Photographer
Food Photographer
Gallery Photo Curator
Home Design Photographer
Image Archives Coordinator
Imaging Technician
Interior Photographer
Landscape Digital Imager
Location Photographer
Magazine Photographer
Media Production
Specialist
Medical Photographer
Multimedia Technician
Museum Photo Curator
Museum Image Archivist
News Photographer
Online Photo Manager
Photo Sales Manager
Photo/Video Editor
Photo Restorer
Photo Studio Manager
Photo Stylist
Photography Archivist
Photography Historian
Photography Scout
Photojournalist
Portrait Photographer
Print Quality Analyst
Promotional Photographer
Real Estate Photographer
Sports Photographer
Stock Photo Provider
Studio Lighting Expert
Surveillance Photographer
Travel Photographer
Visual Stylist
Website Photographer

VIRTUAL REALITY DEVELOPMENT

3D Artist
3D Modeler
Game Designer
Gameplay Programmer
Interaction Designer
Level Artist
Medical Visualization
Specialist
Military Training Specialist
Scientific Visualization Artist
Software Developer

Spatial and Visualization
Engineer
Technical Artist
Training Specialist
UX/UI Designer
Product Engineer
VR Developer
Unreal Engine 4 Scripter
World Builder
Virtual Reality Creator
VR Content Producer
VR Engineer
VR Specialist

VISUAL STUDIES

Archivist
Art Consultant
Art Director
Art Educator
Art Historian
Arts Critic/Journalist
Arts Manager
Arts Designer
Brand Manager
Character Artist
Copywriter
Costume Designer
Creative Director
Creative Coordinator
Critic
Cultural Journalist
Curator
Designer
Editor
Entrepreneur
Events Strategist
Exhibit Designer
Filmmaker
Finish Designer
Interactive Designer
Interface Designer
Marketing Manager
Muralist
Mixed Media Artist
Project Manager
Prototype Maker
Screenwriter
Service Designer
Strategist
Studio Artist
Studio Manager
Studio Principal
Trends Specialist
UX Strategist
Visual Stylist
Website Designer
Writer

GET A HEAD START ON YOUR CAREER.

Internships are invaluable—a way to test yourself, a way to get your foot in the door, a way to make sure that the career you're striving toward is really the one you want. Ringling College makes it simple. By fostering relationships with top firms, we've created a pipeline between the Ringling campus, and art and design hot spots.



David Machov



Mary Jane Whiting



Chris Rees

Kiyoan Nam

CLASS OF 2018

INTERNSHIP

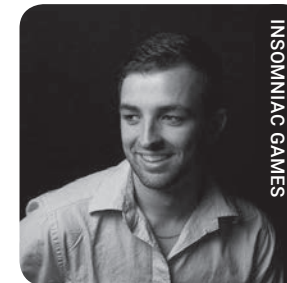
“

Ringling really toughens your skin and makes you work harder. I was always prepared to stay late and come in on the weekends, and I was able to take critiques and make the changes that were needed.

”



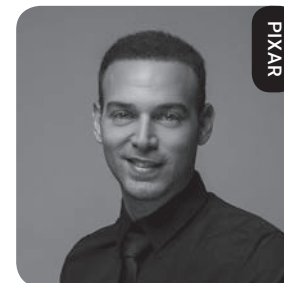
Dionisius Bangun



Peyton Varney



Camilo Castro



Aviv Mano



Tyler Brown



Nero Hamaoui

IMAGINARY FORCES

Q: What was your role as an intern?

A: I was a motion design intern at Imaginary Forces, which has made some incredible work, like the title sequences for *Stranger Things* and *Mad Men*. At first, I was designing and animating assets for ads, promotions, and commercials, but then I worked on the *Counterpart* title sequence: modeling, lighting, texturing, animating, and compositing.

Q: What was your favorite part?

A: Being able to work with the amazing artists and directors there. Karin Fong, in particular, is someone I idolized while learning motion design, and the fact that I was able to work directly with her was amazing.

Q: What was it like working with Ringling graduates?

A: A friend from Ringling reached out to me about the internship, and while I was there, he was a project lead and taught me a lot about workflows and techniques that helped me a lot in my senior year.

“

Before Ringling, I had no idea a major like Motion Design even existed, and I certainly had no clue it would take me so far in such a short amount of time.

”



VISA PARTNERS

Laszlo Bogdan



DISNEY DESIGN GROUP

Ariel Silverstein



BLIZZARD ENTERTAINMENT

Yunhao Zhang



AMERICAN GREETINGS

Olivia Strohm



DEVICE

Ashley McGowan



PANDORA RADIO

Alexa Masiello

Hannah Segraves

INTERNSHIP



CLASS OF 2018

NICKELODEON

Q: What was your role as an intern?

A: I was a junior animator at Nickelodeon. I worked on advertisements for television shows, created content for their social media pages, and even took part in creating logos and characters.

Q: What was your favorite part?

A: The creative atmosphere. I loved working with the team and learned so much from the people who work there. There was never a day when I felt like I couldn't do the task that was given to me. The projects are fun to work on and it is so cool to see something I animated up on air the very next day.

Q: How did Ringling College prepare you for the internship?

A: I can't even list them all. Ringling is where I found my passion for animation, and the one-on-one time with faculty helped prepare me so much.

DREAM JOBS



Ringling College graduates are at the forefront of the art and design industry around the world. Our alumni animate box office blockbusters, design spaces experienced by millions, and participate in globally renowned art fairs. But that's just the start. Ringling alumni also work at hundreds of companies and organizations outside of the art and design world, using the skills they learned here to solve a dizzying array of challenges. Numerous Ringling grads work for professional sports teams, car manufacturers, and even the CIA. The range of jobs open to artists and designers is huge. And it's getting bigger every day.

Sarah Kambara

JIBJAB BROS. STUDIOS
PRODUCER OF ASK THE STORYBOTS



"Without my Ringling background, there's no way I would have already managed feature-length animated films."

talented students to produce a computer animation project for her thesis. Partnering with animation students led directly to jobs with Disney Animation, Pixar Animation Studios, and now JibJab. She's half-creative and half-business, a mix she discovered at Ringling College.

Sarah learned how artists work at Ringling College, taking studio classes and collaborating on cross-thesis projects with other



Sarah Kambara, Production Coordinator of StoryBots at JibJab Bros.



'Jinxy Jenkins, Lucky Lou' by Michelle Kwon & Mike Bidingger (Sarah Kambara: Production Assistant)

BUSINESS OF ART & DESIGN

Where are some of our recent graduates working?

SteelHouse
TAYLOR REED
Account Manager

Freelance Film & Television
KEITH NIELSEN
Costumes

Zee TV USA
SHASHWAT BISTA
Production & Marketing Specialist

Swarovski
MACENZIE MEGGISON
Account Manager

American Custom Yachts
EVAN MCDERMOTT
Department Coordinator

The Zebra
LISA SZARAZ
Office & Cultural Manager

Capital One
AYU SARASWATI
Product Owner

Sun Hydraulics
SIOUXSIE CONNOR
Graphic Arts Marketing

Freelance Television, Film & Commercials
ALEXANDRA TIBBE
Props & Set Stylist

Esteban Bravo

+

Beth David

BLUE SKY STUDIOS
ANIMATOR, STORY ARTIST

"Going to the Student Academy Awards was probably the coolest thing I have ever done. Being shortlisted for a professional Academy Award wasn't even on my radar." —Beth David

Computer Animation Senior Thesis. The film tells the story of Sherwin, a shy middle-schooler with a crush on his classmate, Jonathan. After Beth and Esteban uploaded it to YouTube, it instantly went viral, garnering more than 35 million views. Major news organizations came calling, and so did the Academy Awards, but the most important impact was the message it sent about acceptance. "The theme of it being an LGBTQ story was important to us," says Beth. "Growing up, it was the kind of story we would have liked to see."

Beth and Esteban became a sensation just after graduation, thanks to *In a Heartbeat*, the four-minute animated film they made as their



COMPUTER ANIMATION

Where are some of our recent graduates working?

Walt Disney Feature Animation

JASON FIGLIOZZI
Animator and Animation Supervisor

Dreamworks

LIRON TOPAZ
Lead Animator/Director

Method Studios

DAN LAZAROW
VFX Lighting Artist

The Mill

JUSTIN TIRADO
Character Animator

Sony Pictures Imageworks

ALAN HAWKINS
Senior Animation Supervisor

Blue Sky Studios

RICKY RENNA
Animator

Pixar Animation Studios

MICHAEL YATES
Story Artist

Nickelodeon

ELAINE WU
Background Painter

Reel FX

ALBERTO BEGUERIE
Lighter / Compositor

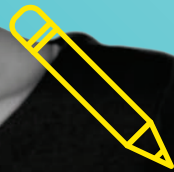
Tandeka Lauriciano

AKQA
COPYWRITER

x x x

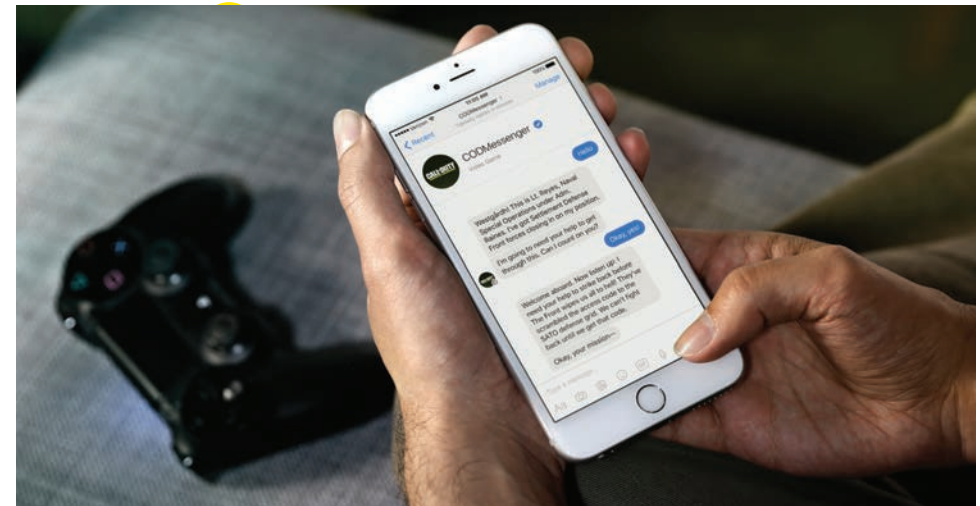
“

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"I enjoy writing because you are the one communicating the idea. You have a bit more say over the final direction of a project."

Tandeka fell in love with the writing side of advertising during her time at Ringling College, collaborating with designers and illustrators while still allowing her individual talent to shine. She landed a series of high-level internships in London and Chicago while at Ringling, experiences that helped her immediately enter the advertising world after graduation. Meeting recruiters and industry executives face-to-face played a major role in how quickly she joined the industry, where today she's part of an internationally-regarded team.



Activision, AKQA integrates Facebook Messenger into latest Call of Duty launch

CREATIVE WRITING

What can you do with a Creative Writing degree?

VIDEO GAME WRITER
TRAVEL WRITER
JOURNALIST
PLAYWRIGHT
TELEVISION SCRIPT WRITER
BLOGGER
E-BOOK AUTHOR
ADVERTISING COPYWRITER
SCREENWRITER
ARTS CRITIC
COLUMNIST

PUBLICIST
MARKETING ASSOCIATE
FREELANCE WRITER
CULTURAL JOURNALIST
RESTAURANT CRITIC
PICTURE BOOK AUTHOR
CHILDREN'S BOOK AUTHOR
RESEARCHER
SOCIAL MEDIA MANAGER
PROOFREADER
GRANT WRITER

TECHNICAL WRITER
EDITOR
GRAPHIC NOVELIST
HUMORIST
POET
NOVELIST
REPORTER
CREATIVITY COACH
ARCHIVIST
ART HISTORIAN

Scott Wren

WRENHOUSE DESIGN
CO-OWNER



"To this day, being a Ringling College graduate is still one of my greatest achievements."

Scott founded the themed entertainment design business WrenHouse with his wife, Debra, in 2007 and now finds himself working with clients like Disney, Universal Studios, EA Sports, and a number of theme parks, zoos, and attractions. As an alumnus working in the Entertainment Design industry, Scott draws on the design skills he learned at Ringling College. He creates logos, themed signs, costumes, murals, and more, and helps manage their construction and installation at entertainment destinations around the globe. Scott credits Ringling College with providing him with a solid foundation of skills that can translate into dozens of industries and says that the Career Services team helped him sharpen his portfolio and build his confidence.



ENTERTAINMENT DESIGN

What types of jobs can you get with a degree in Entertainment Design*?

ATTRACTIONS DESIGNER	EXPERIENCE DESIGN MANAGER	SHOW SET LEAD/ARCHITECTURAL DESIGNER
BRANDED ENTERTAINMENT DESIGNER	HOSPITALITY DESIGNER	SETS & SCENIC DESIGNER
CREATIVE SERVICES MANAGER	IN-SHOW GRAPHICS DESIGNER	SIGNAGE DESIGNER
CREATIVE DIRECTOR	INTERACTIVE/DIGITAL PROJECT MANAGER	TECHNICAL DIRECTOR
CUSTOMER EXPERIENCE DESIGNER	MUSEUM EXHIBIT DESIGNER	TECHNICAL DESIGNER
GRAPHICS IMPLEMENTATION DESIGNER	PLANNING SPECIALIST	TECHNOLOGY COORDINATOR
ENGAGEMENT CONTENT CREATOR	PRODUCTION SHOW SET DESIGNER	THEMED ENTERTAINMENT CREATOR
EXHIBIT FABRICATOR	PROJECT MANAGER	VISUALIZATION DESIGNER
EXHIBIT DESIGNER	SHOW DESIGNER	
EXHIBIT CONTENT DEVELOPER		

*New degree anticipated Fall 2019, pending NASAD approval.

Jessica Pinns

KTK PRODUCTIONS
CAMERA PRODUCTION ASSISTANT AND LOADER



"From working on set to editing, screenwriting, and producing, the film program at Ringling ensures that its students know every facet of the filmmaking process."

that sets the college's Film program apart. That, combined with the school's strong emphasis on how to successfully tell stories, has proven valuable in a young career that has already enabled Jessica to work in multiple roles on the hit Netflix show *House of Cards*. Working on a show of that magnitude can often be bewildering, but Ringling taught Jessica to understand the big picture, so she can make better, smarter decisions, something she says leads to a stronger crew and a better final product.

Jessica started working on film sets almost from the first day she set foot on the Ringling campus—immediate, practical experience



FILM

Where are some of our recent graduates working?

51 MINDS

THE 85TH ANNUAL ACADEMY AWARDS

65TH ANNUAL PRIMETIME EMMY AWARDS

ABC TELEVISION

AFI'S LIFETIME ACHIEVEMENT AWARD TO MEL BROOKS

COMEDY CENTRAL

COMEDY CENTRAL ROAST OF JAMES FRANCO

DICK CLARK PRODUCTIONS

DONE + DUSTED

GIRL FLU (FEATURE FILM)

LIVE FROM NEW YORK

THE MTV MOVIE AWARDS

THE NICKELODEON KID'S CHOICE AWARDS

NBC TELEVISION

SAINTS ROW 4

SAVAGED (FEATURE FILM)

LIFE AFTER BETH (FEATURE FILM)

MY ALL AMERICAN (FEATURE FILM)

Kris Chatterson

JEFF BAILEY GALLERY
PAINTER



"Ringling gave me the space and resources to be challenged as a student and grow as an artist."

Kris benefited from the intense focus on his preferred medium, painting, while at Ringling College. Since graduating, he's participated in a number of group exhibitions and mounted his own solo shows in spaces ranging from California to New York City, Mexico, Miami, and Montreal. He still keeps in close touch with Ringling peers, who remain some of his closest friends and valuable connections in the art world.



Untitled, Acrylic and Transfer on Canvas

FINE ARTS

Where are some of our recent graduates working?

Hour Studio
TOBEY ALBRIGHT
Partner

Represented by George Adams Gallery
AMER KOBASLIJA
Guggenheim Fellow, Studio Artist

University of South Florida
WALTER MATTHEWS
Painting Faculty
MFA, University of South Florida

Studio Artist
MATTHEW COOMBS
MFA, Tyler School of Art, Temple University

Campoli Presti, David Lewis Gallery
CHARLES MAYTON
Studio Artist

North Carolina School of Science and Math
CARRIE ALTER
Fine Arts Faculty

Represented by 11R
AIKO HACHISUKA
Artist

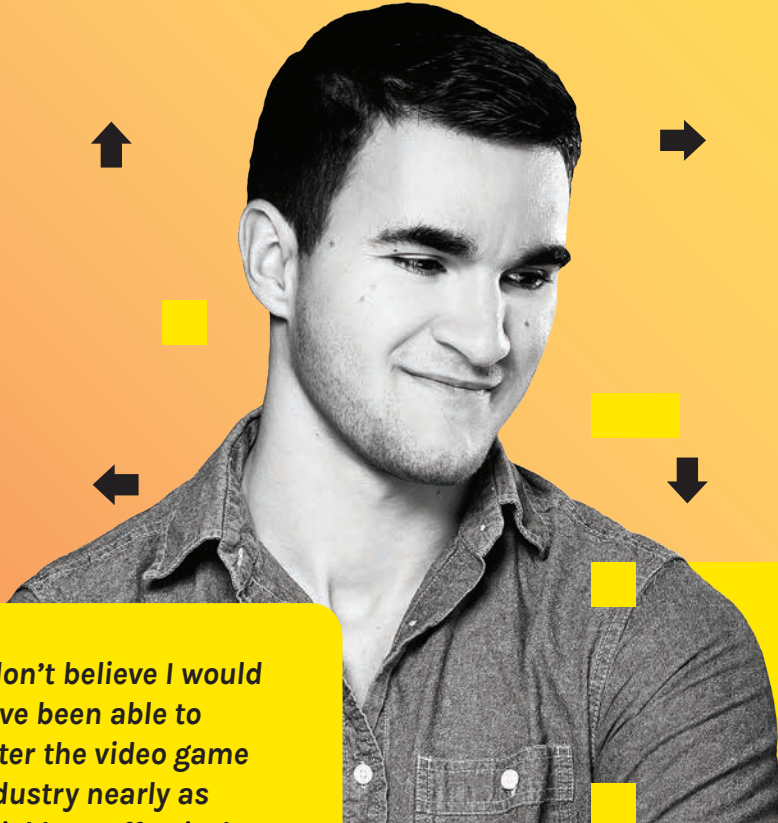
Represented by Shoshana Wayne Gallery
CHIE FUEKI
Painter

Whitney Museum of American Art
MAJIDA MUGHARBEL
Permanent Collection Documentation Manager / MA Candidate, Art History, Hunter College

Kevin Whitmeyer

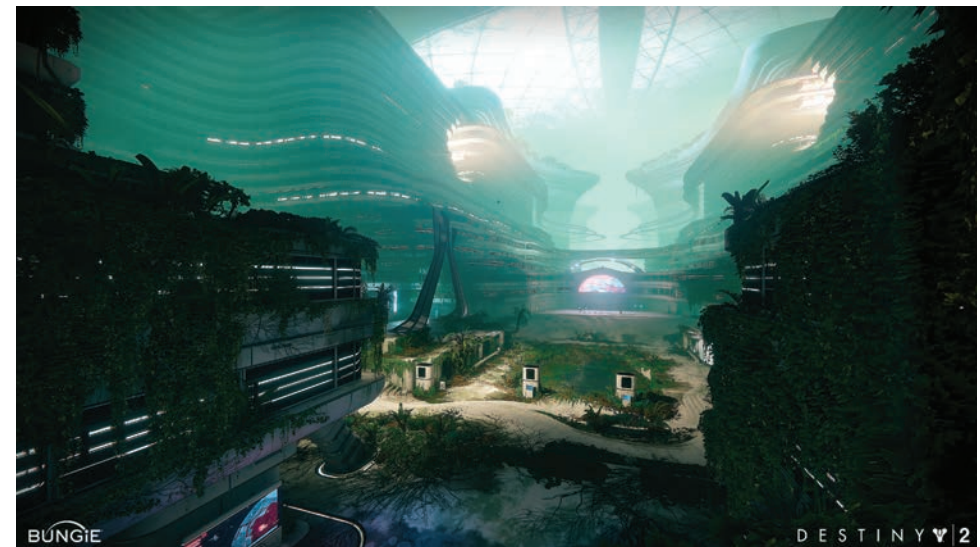


BUNGIE
WORLD ARTIST



"I don't believe I would have been able to enter the video game industry nearly as quickly or effectively had it not been for my education at Ringling."

Kevin learned many of the technical skills he's using today while at Ringling College, but even more importantly, the school helped prepare him for the day-to-day flow of a game studio. As a world artist, he spends his day designing natural features in foreign worlds to make them feel as authentic as possible and collaborates with other designers to make sure his work syncs with the stories they're telling and the environments they're building.



GAME ART

Where are some of our recent graduates working?

Riot Games
SHANNON BERKE
Senior Visual FX Artist

Bethesda Game Studios
CONNOR MCCAMPBELL
Environment Artist

Respawn Entertainment
BROOKE OLSON
Environment Artist

Ready at Dawn
MATTHEW BISCHOFF
Environment Artist

Avalanche Studios
MATT HADLEY
Environment Artist

Naughty Dog
MAX GOLOSIY
Texture Artist

Bioware
IGNACIO GUAJARDO
Environment Artist

Microsoft
ESTHER LOVE
3D Artist

Blizzard Entertainment
CLAYTON CHOD
3D Artist

David Trujillo

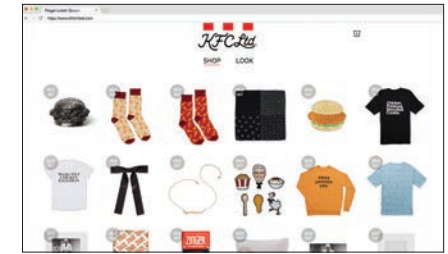
WIEDEN+KENNEDY
SENIOR INTERACTIVE DESIGNER AND ART DIRECTOR



"The way Ringling was set up resonated with me and put me on a path for self-discovery and success."

David says the greatest gift Ringling College gave him was the gift of possibilities. A native of Ecuador, he arrived on campus unsure of what to expect, but experiencing first-hand what students and visiting alumni were creating helped him set tangible goals for his art and his career. Now at Wieden+Kennedy, David works with colleagues and clients to prepare concepts, deliver presentations, and manage social media strategy, plus a dozen other creative tasks. He credits Ringling College for teaching him how to solve problems through design-based thinking rather than relying on software.

David says the greatest gift Ringling College gave him was the gift of possibilities. A native of Ecuador, he arrived on campus



GRAPHIC DESIGN

Where are some of our recent graduates working?

Instagram
ANNA BABAYEVA
Product Designer

CBS Sports
AJ CASTIGLIA
Product Designer

AKQA Tokyo
AMALIA FREDERICKSEN
Designer

TBWA\Media Arts Lab
CARLOS OLIVERAS COLOM
Designer

Use All Five
MINDY NGUYEN
Senior Designer

R/GA
NANCY NYSTROM
Art Director

Code and Theory
NICOLE GAVRILLES
Senior Visual Designer

Firebelly Design
WILL MILLER
Design Director

Imaginary Forces
JEREMY COX
Creative Director

Anne Passchier

AMERICAN GREETINGS
PRODUCT DESIGNER



"American Greetings has quite a large community of Ringling alumni, so I was lucky to end up working among old friends who had graduated before me when I arrived here."

Anne first got in touch with American Greetings when the company visited Ringling College, and the company later offered an internship and eventually a full-time job. Today, Anne creates art for gift wraps and bags, and illustrates children's books and educational publications. Anne still draws on Ringling connections, keeping in touch with fellow alumni despite being separated by thousands of miles.

Anne first got in touch with American Greetings when the company visited Ringling College, and the company later offered an internship and eventually a full-time job. Today, Anne creates art for gift wraps and bags, and illustrates children's books and educational publications. Anne still draws on Ringling connections, keeping in touch with fellow alumni despite being separated by thousands of miles.



ILLUSTRATION

Where are some of our recent graduates working?

GOOGLE
CHARLOTTE MAO
Visual Designer

American Greetings
PATU PHAN
Lead Illustrator

Creativo Design Studio
TERESA MAI
Surface Designer

You Need a Budget
TRISTAN HENRY-WILSON
Motion Designer

Tampa Bay Times
CAMERON COTTRILL
News Artist

Walt Disney Company
TIM ROGERSON
Fine Artist

Hallmark
DANIEL MIYARES
Author/Illustrator

United Airlines
BRIAN BLOMER
UX Manager

Marvel Comics
PHIL NOTO
Artist

José Diaz

HOUSE SPECIAL
TECHNICAL DIRECTOR



"Ringling gets amazing recruiters and artists to come talk to students and give them feedback, which helps the students' work tremendously."

as passionate about art and design as he was. Today, he works in the field of motion design, handling tasks like set dressing, compositing, lighting, visual effects, animation, and texturing—sometimes doing it all on the same project. Ringling's Career Services department gave him a boost throughout his time on campus, and tough critiques helped him learn to accept criticism and keep plowing ahead.

José found the most talented kids he'd ever met at Ringling College, where he was exposed to a huge range of cultures and communities and worked with students



MOTION DESIGN

Where are some of our recent graduates working?

BET Networks
BRIANNA GEOGHEGAN
Motion Designer

Cheddar
ALEX POPE
Senior Snapchat Designer

CHASE DESIGN
RANDY JOHNSON
Junior Motion Graphic Designer

JibJab
MARYSOL STEPANOF
Junior Art Director

Microsoft
ALEXIS COPELAND
Motion Visual Designer

Ford Motor Company
CLAY CUNDIFF
Lead UI/UX Motion Designer

R/GA
AARON GOLDBERG
Animator

Nickelodeon
HANNAH BRIDGHAM
Animator/Designer

Wild Card
KLARISSA PARDUBA
Motion Designer

Matthew Holler

MATTHEW HOLLER PHOTOGRAPHY
FASHION & PORTRAIT PHOTOGRAPHER



"The collaborations I had and the friendships that I made with my professors in the photography department made me rethink my aesthetic in ways that I had never considered before."

Matthew delved into several different fields at Ringling College, studying figure drawing to learn anatomy and art history to absorb references. Those lessons inform his grand, team-based photo projects—glamorous, stylized fashion, portrait, and product photos that have landed him assignments with actors, dancers, opera stars, musicians, and multimedia personalities. And he's just getting started.



PHOTOGRAPHY & IMAGING

Where are some of our recent graduates working?

Distinctiv
JESSICA WYLDE
Graphic Designer & Photographer

CHAMPS Sports
ETHAN BERGER
Photographer

Millennium Images
IGGY SMALLS
Contributing Photographer

Stitch Fix
BIANCA MORRA
Junior Photographer

Erin Williams Photography
ERIN WILLIAMS
Commercial Photographer

Olympus America
MIKE AMICO
National Account Executive

Van Dam Photography
JAY VAN DAM
Photographer

Blossom and Shine
JULIE DYE
Owner

River Thompson
RIVER THOMPSON
Director of Photography

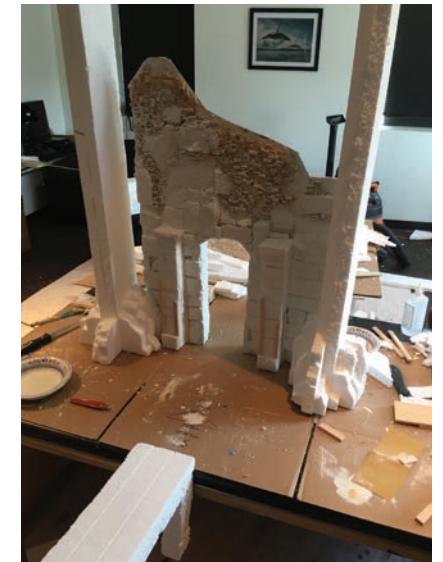
Teddy Mundy

FLIGHT SCHOOL
3D ARTIST



"The faculty at Ringling are amazing teachers and help to provide a great foundation and personal teaching."

Teddy landed a job with Flight School, a leading virtual reality design studio, after the company came to campus to recruit. By applying through the College's Career Services department, he was able to schedule an on-campus interview. Today, he builds three-dimensional environments for virtual reality games and augmented reality apps, drawing on the highly-specialized skills he learned at Ringling College.



VIRTUAL REALITY DEVELOPMENT

Some of our graduates who currently work in the VR industry include:

Flight School
SETH ANDERHOLM
Interactive Animator and Artist

Flight School
LIMBERT FABIAN
Executive Creative Director

Flight School
BRANDON OLDENBURG
Chief Creative Officer

Flight School
BOHDON SAYRE
Game Director

Flight School
ADAM VOLKER
Creative Director

HALVR
NICK MARTEN
Creative Manager

Baobab Studios
KAL ATHANASSOV
Lead Artist

Facebook
DIONISIO BLANCO
3D Artist on Social VR

Animation
JULIA S. BACAK
Animator and 3D Generalist

Natalie Lerner

VISUAL ARTIST



"I took several business electives with Mark Ormond, an incredible mentor and resource in the Visual Studies department. He gave me a keen understanding of the basics of the art world."

Image courtesy of Rachel Kuzma

Natalie says the most important lesson she learned at Ringling College was how to develop valuable skills to support her art and career. So in addition to her studies in the Fine Arts department, she delved into the world of work and business to broaden the range of art world jobs she would be qualified for. Now, along with perfecting her art in her own studio, she works as a content manager at a New York gallery.



VISUAL STUDIES

What types of jobs can you get with a degree in Visual Studies?

ARCHIVIST
ART DIRECTOR
ART EDUCATOR
ART HISTORIAN
ARTS CRITIC/JOURNALIST
ARTS MANAGER
BOOK DESIGNER
CHARACTER ARTIST
COMMUNICATIONS EXECUTIVE
COPYWRITER

CREATIVE COORDINATOR
CREATIVE DIRECTOR
CURATOR
EDITOR
ENTREPRENEUR
FILMMAKER
INTERACTIVE MEDIA DESIGNER
INTERFACE DESIGNER
MARKETING MANAGER
MIXED MEDIA ARTIST

MURALIST
RESEARCHER
PROJECT MANAGER
SCREENWRITER
STRATEGIST
STUDIO ARTIST
STUDIO MANAGER/PRINCIPAL
WEBSITE DESIGNER

WE START FAST.

Ringling graduates don't waste time. While not everyone lands his or her dream job right out of college, many of our alumni do, plunging right into careers with some of the world's top art and design companies. And because of the College's emphasis on real-world client work, and internship and recruiter connections, most of our students have already worked in the professional world before graduating, making their transition as seamless as possible. We jump-start your dreams.



Grace Morris
Development Assistant



Tyrell Waiters
Associate Graphic Designer



David Allin Reese
Material Designer

I scored a summer internship at Google because of the skills and tools Ringling gave me as a designer. That internship turned into a full-time job right after graduation!



Katrina Stapleton
Motion Graphics Artist



Mariana Silva
Product Designer



Cole Clark
Crowd Technical Director



Evan Gorski
Director of Editorial



Tyler Keshner
Character Artist



Miranda Thomas
Digital Sculptor

ALUMNI FIND SUCCESS AROUND THE WORLD.

Our students come from all over. Roughly a quarter hail from abroad, traveling from as far as Mozambique and Mongolia to study with us. And Ringling graduates work in key positions in the U.S. and around the world. Our professional toolbox of resources for students and alumni includes GoinGlobal, which accesses more than 16 million job and internship postings around the globe and allows for local language search. It also provides thousands of listings for U.S. employers that hire international talent and identifies companies that have historically hired international professionals with your skills.

“

My decision to leave the familiarity of home and a ‘safe’ academic path to pursue a career in the insane world of design wasn’t that crazy after all.

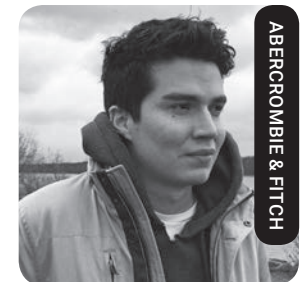
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Mauroof Ahmed
MALDIVES



Robson Tan
SINGAPORE



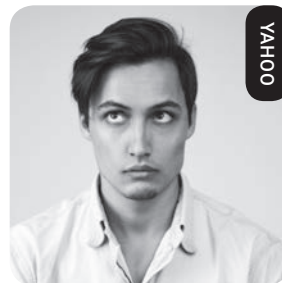
Jairo Espinel
COLOMBIA



Tukiya Mwanza
SWAZILAND



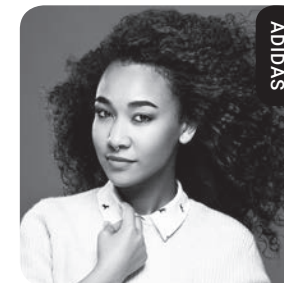
Chitra Patel
TANZANIA



Flavio Vincenti
ITALY



Aurray Tan
SINGAPORE



Tebello Mosenene
LESOTHO



Violette Sacre
BELGIUM



CREDITS

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Ringling College Design Center
fb.me/ringlingcollegedesigncenter
Jennifer Mumford Brady, Director
Holly Antoszewski '98, Associate Director

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James H. Dean, Dean of Admissions

CONCEPT AND DESIGN BY

Tyler Brown '18, tyjabr.com
Deandra Martis '18, deandramartis.com

EDITORIAL

Cooper Levey-Baker @LeveyBaker

COPY EDITORS

Rachel Drouin
Gail Knight
Stephanie Lederer

PHOTOGRAPHY BY

Karen Arango '13, karenarango.com
Forrest MacDonald, forrestmacdonald.com
Matthew Holler '11, matthewholler.com
Ryan Gamma, ryangammaphotography.com

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Singularity

Producer - Tierney Nesbitt
Co-Producer - Derek Donley
Writer/Director - Jake Wojenski
Director of Photography - Mo Shane
Production Designer - Daniel Gorham

Badtimes

Producer - Taylor Merriman
Director - Rolando Barry
Director of Photography - Ethan Demarest
Production Designer - Lesedi Shubane

Containment

Producer - Sergio Serrano
Writer/Director - Austin Zveare
Director of Photography - Nicholas Dello Russo
Production Designer - Sean McGann

The Cast of Amontillado

Producer - Samantha Mummolo
Co-Producer - David Sakolsky
Writer/Director - Nathaniel Turner
Director of Photography - Michael Babyak
Production Designer - Moses Loredó

Social Etiquette for Young Persons

Producer / Writer - Sondra Lacey
Director - Robb Payne
Director of Photography - Spencer Manning
Production Designer - Nicole Fernandez

Lois and the Stripping Strikers

Producer - Ben Abbott
Writer/Director - Johanna Hartzell
Director of Photography - Sophia Marquart
Production Designer - Devon Collins

ACCREDITATION

Ringling College of Art and Design is accredited by the Southern Association of Colleges and Schools Commission on Colleges [SACSCOC] to award the Bachelor of Arts and the Bachelor of Fine Arts degrees. Contact the Commission on Colleges at 1866 Southern Lane, Decatur, Georgia 30033-4097 or call 404-679-4500 for questions about the accreditation of Ringling College of Art and Design.

The College is also accredited by the National Association of Schools of Art and Design [NASAD].

CONTACT

ADMISSIONS OFFICE

2700 North Tamiami Trail
Sarasota, Florida, USA 34234

PHONE

800.255.7695 (toll-free—U.S. only) or 941.309.0195

FAX

941.359.7517

E-MAIL

admissions@ringling.edu

WEB

www.ringling.edu

FACEBOOK

Ringling College of Art and Design

TWITTER | INSTAGRAM

@RinglingCollege
#ringlingbound

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Ringling College
of Art + Design

The background is white with large, abstract yellow shapes, including circles and organic, cloud-like forms. A yellow line connects the two text boxes.

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